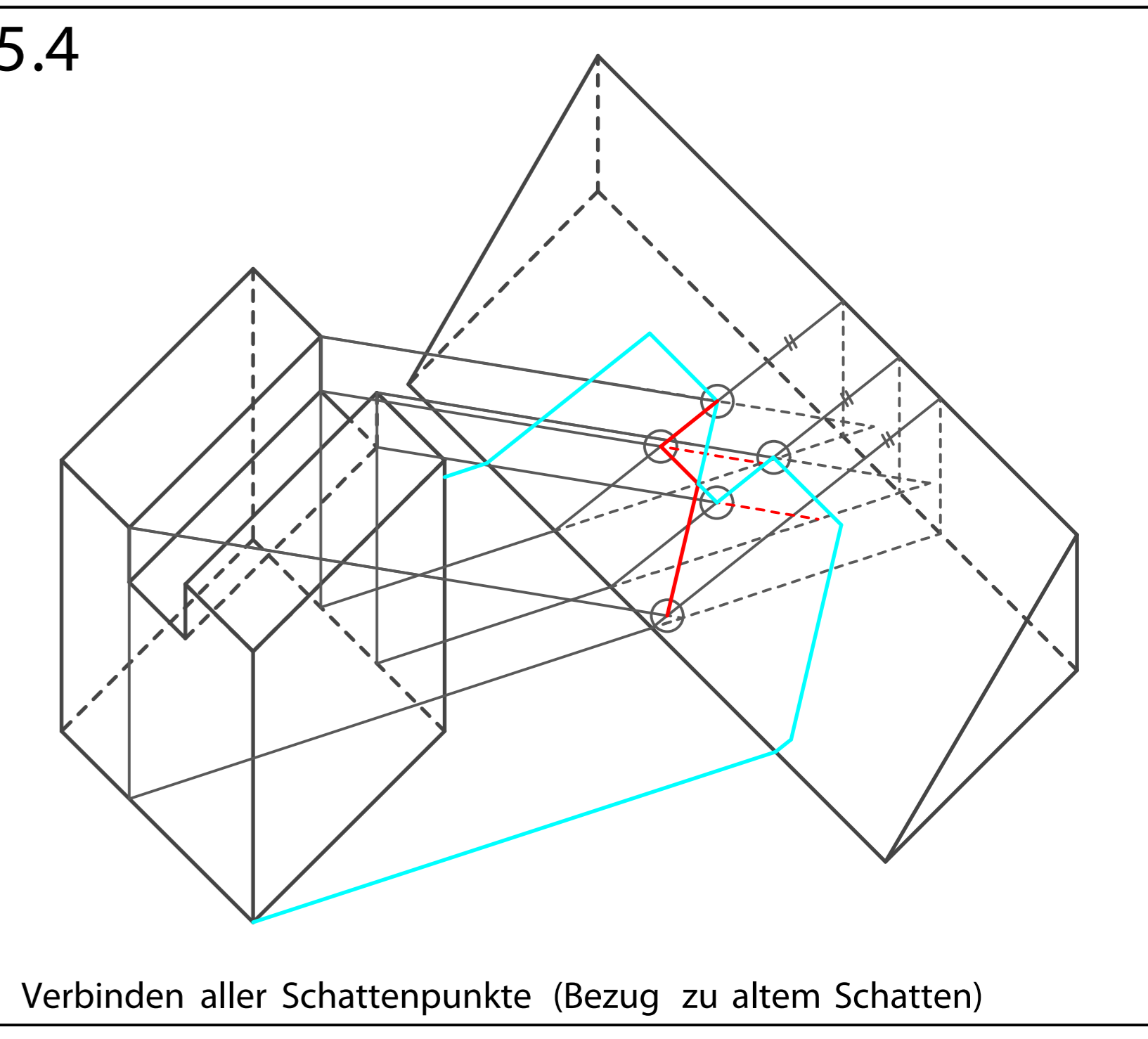
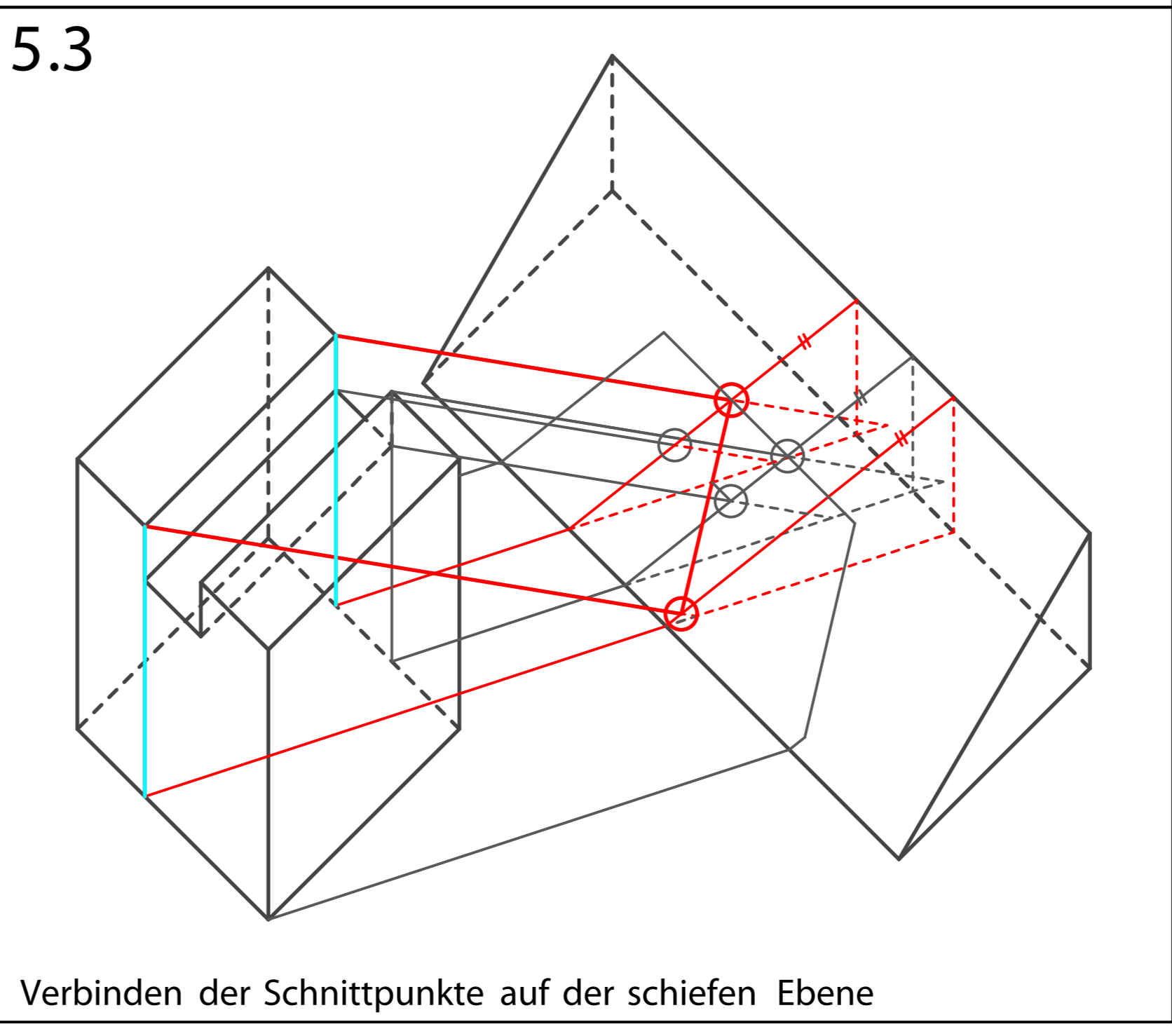
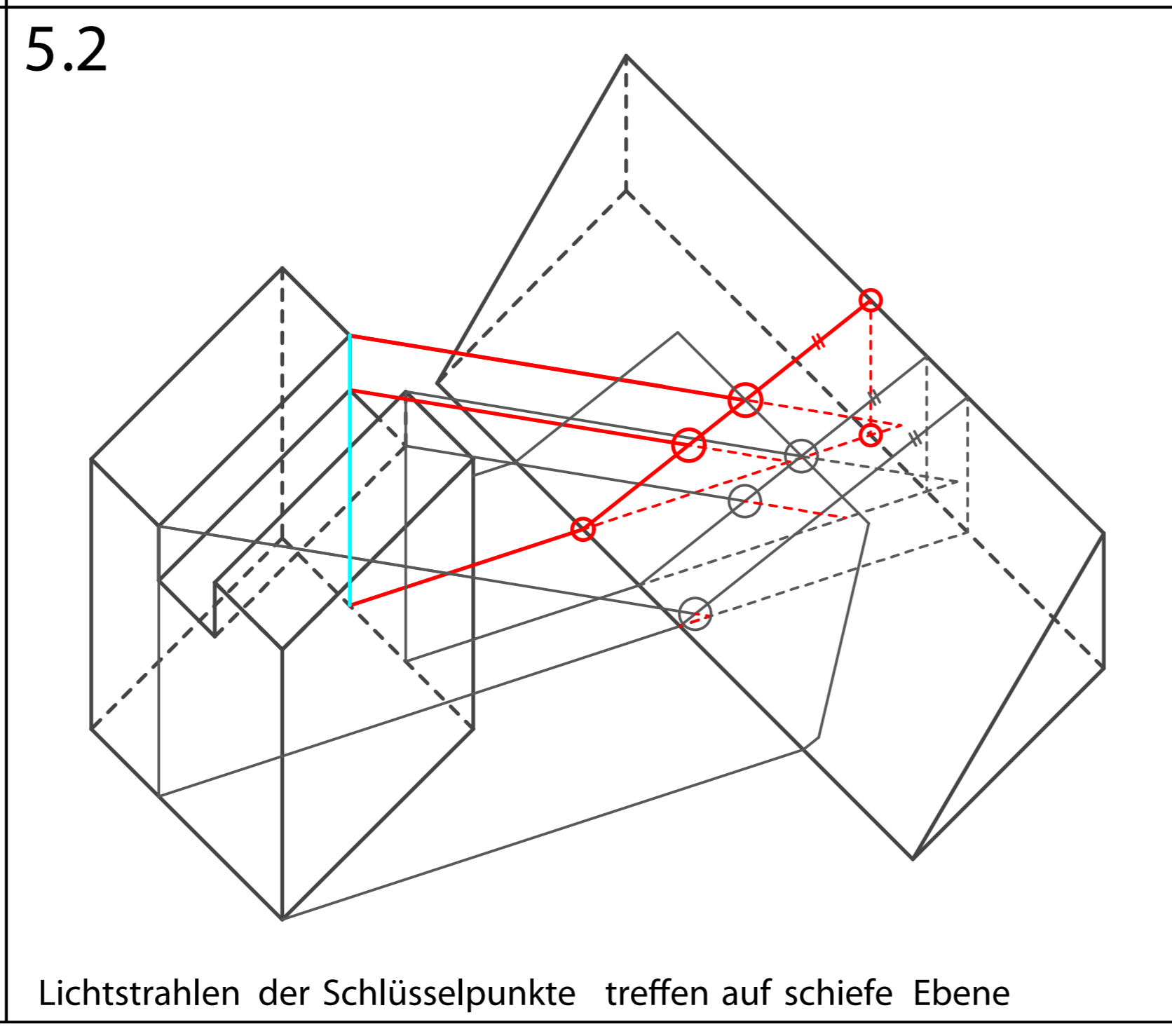
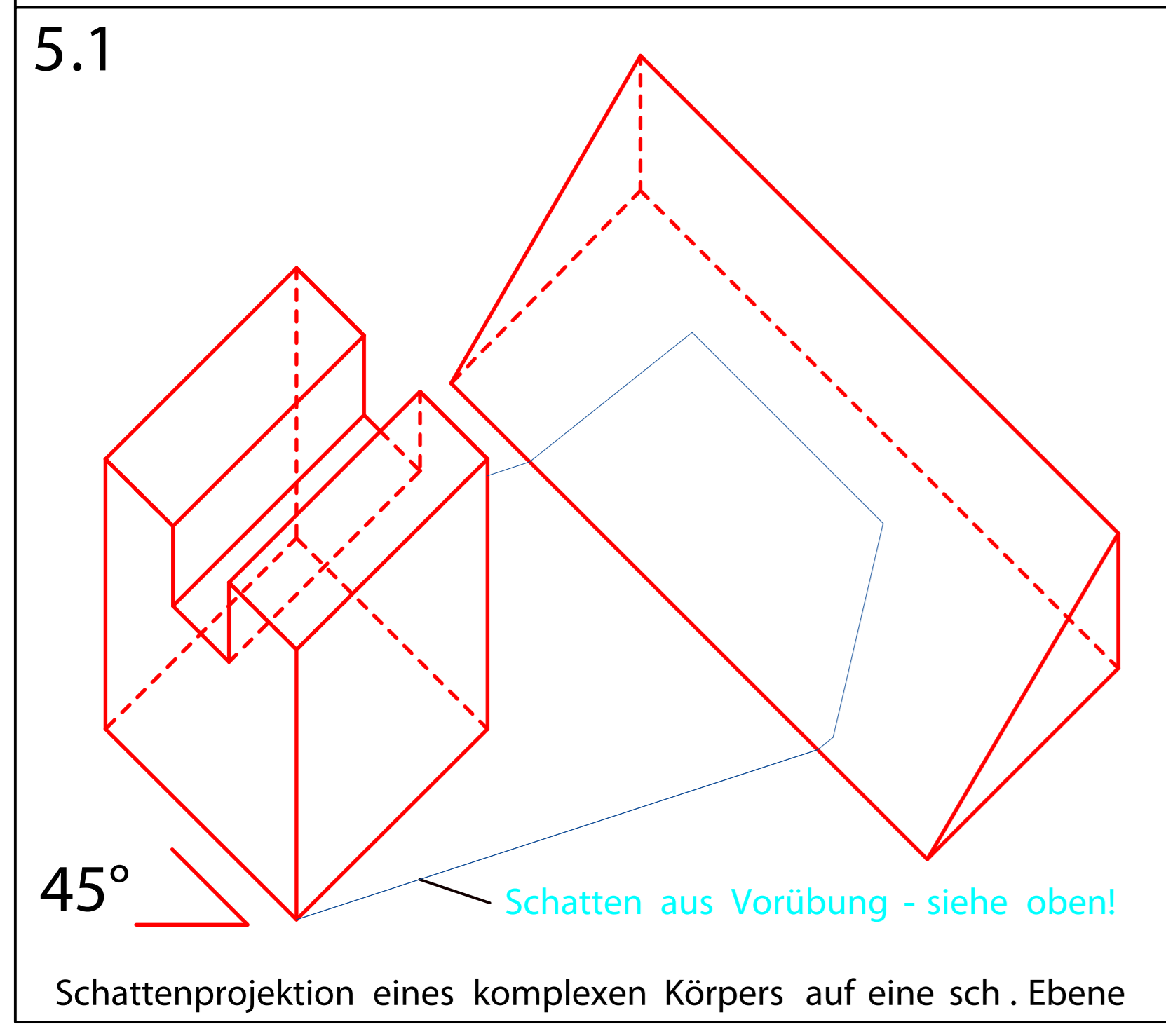
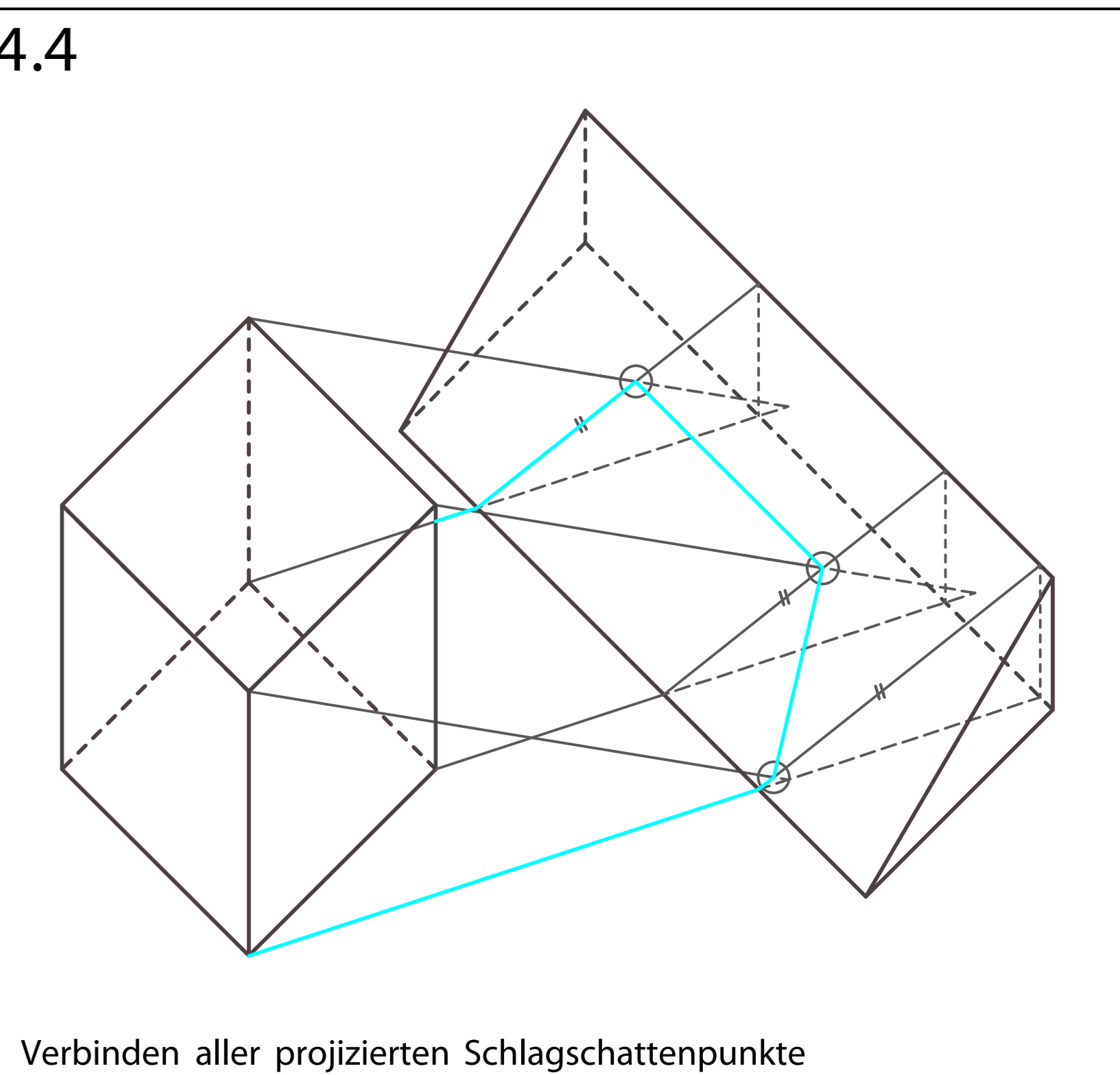
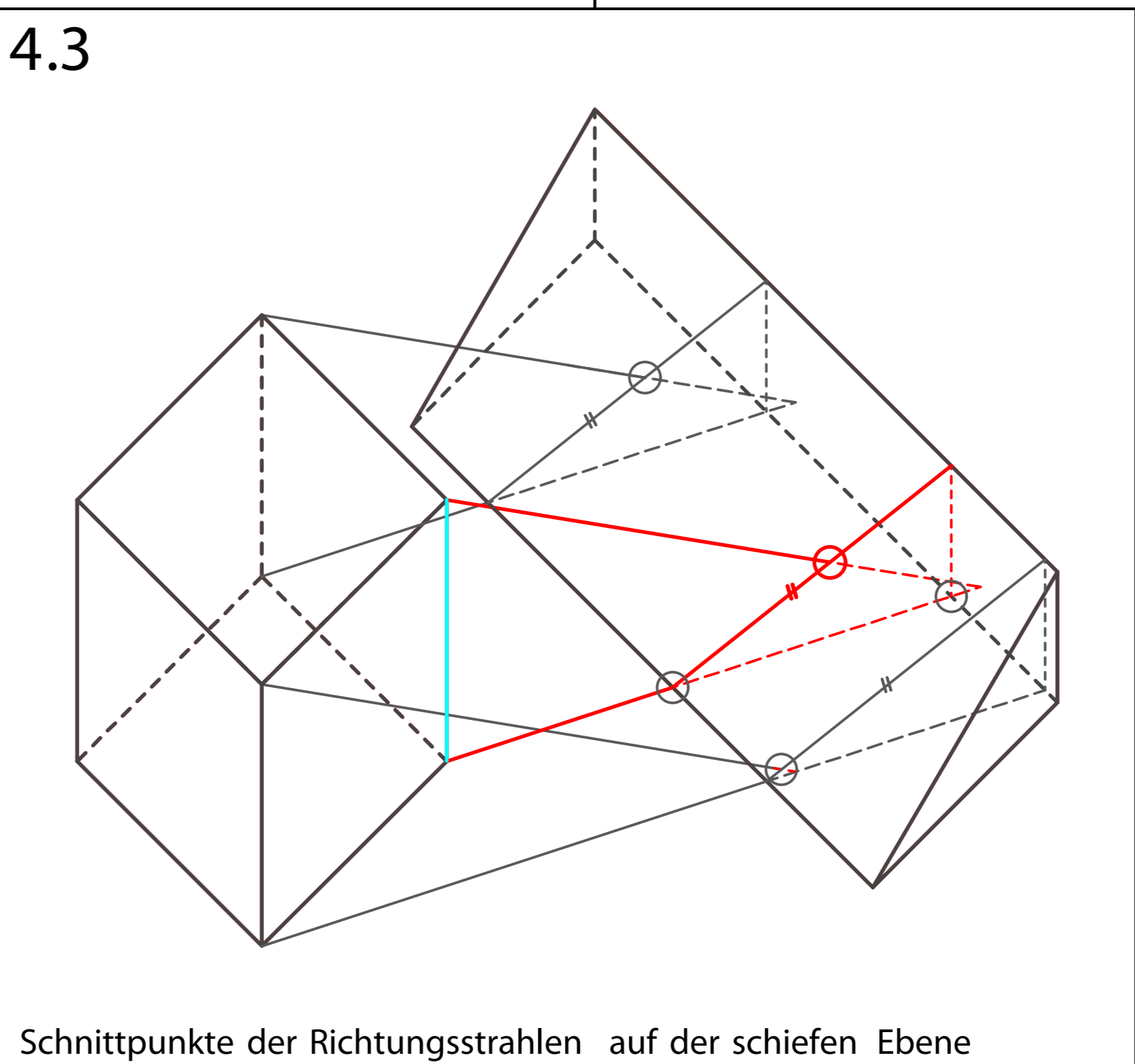
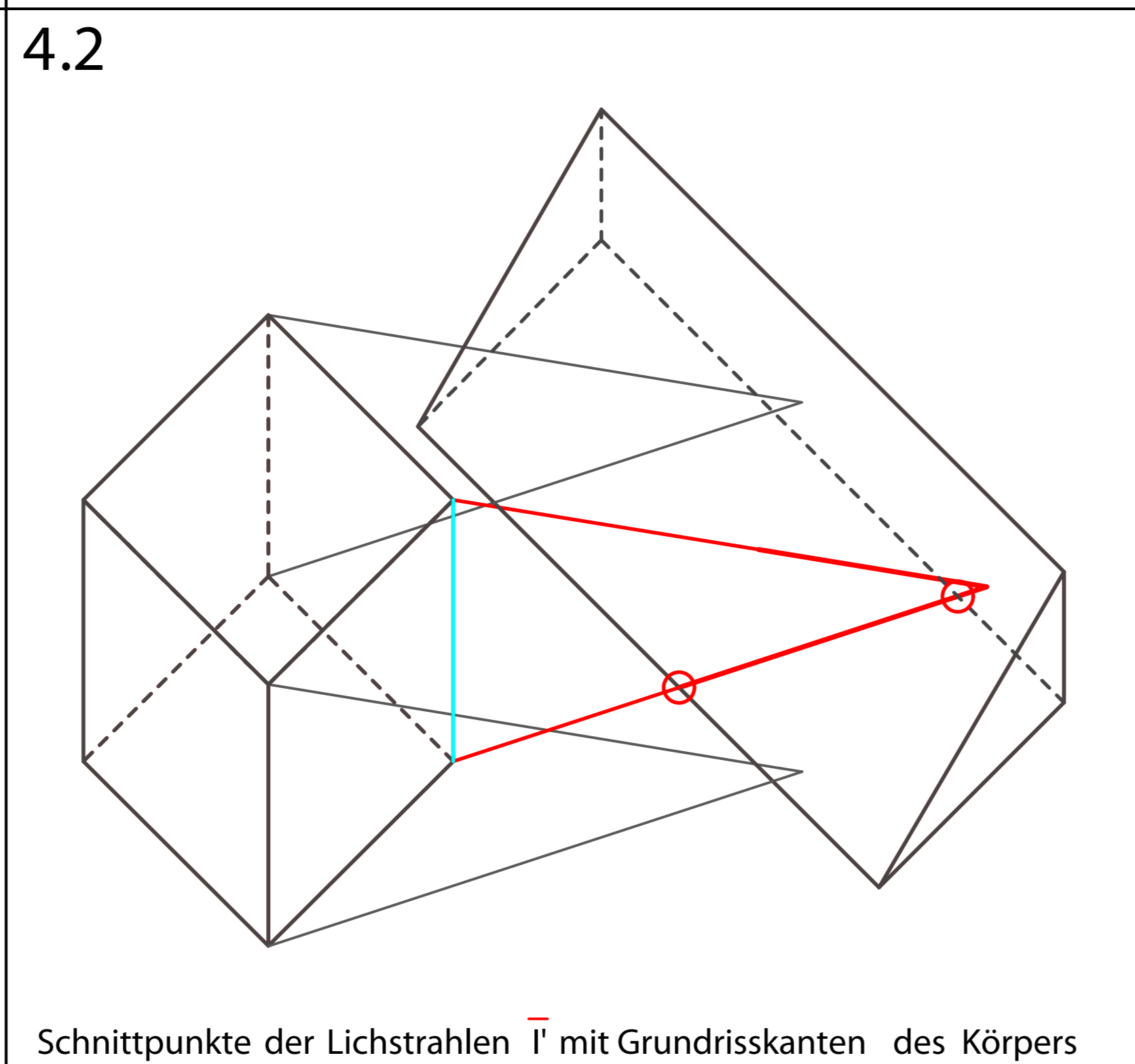
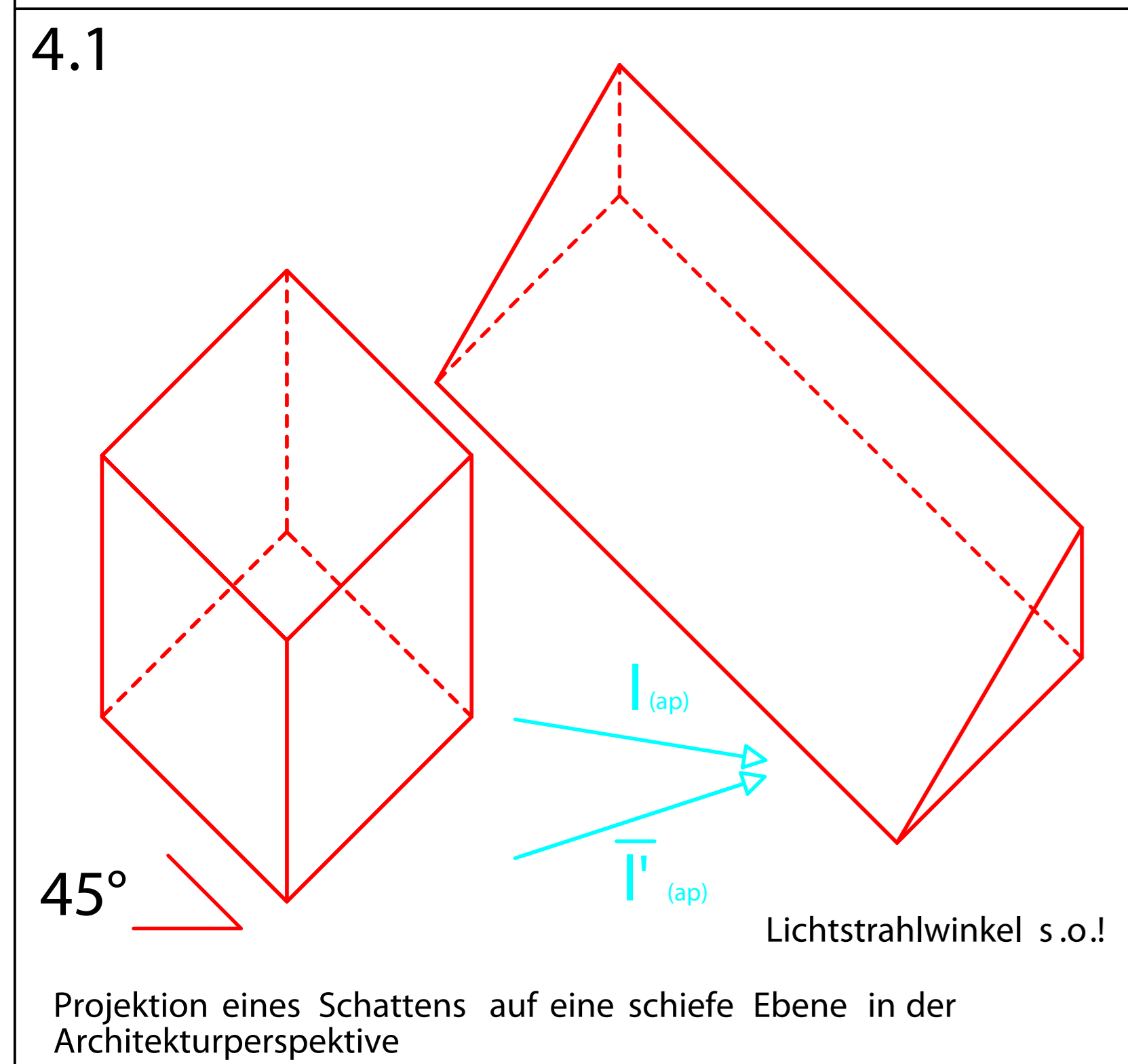
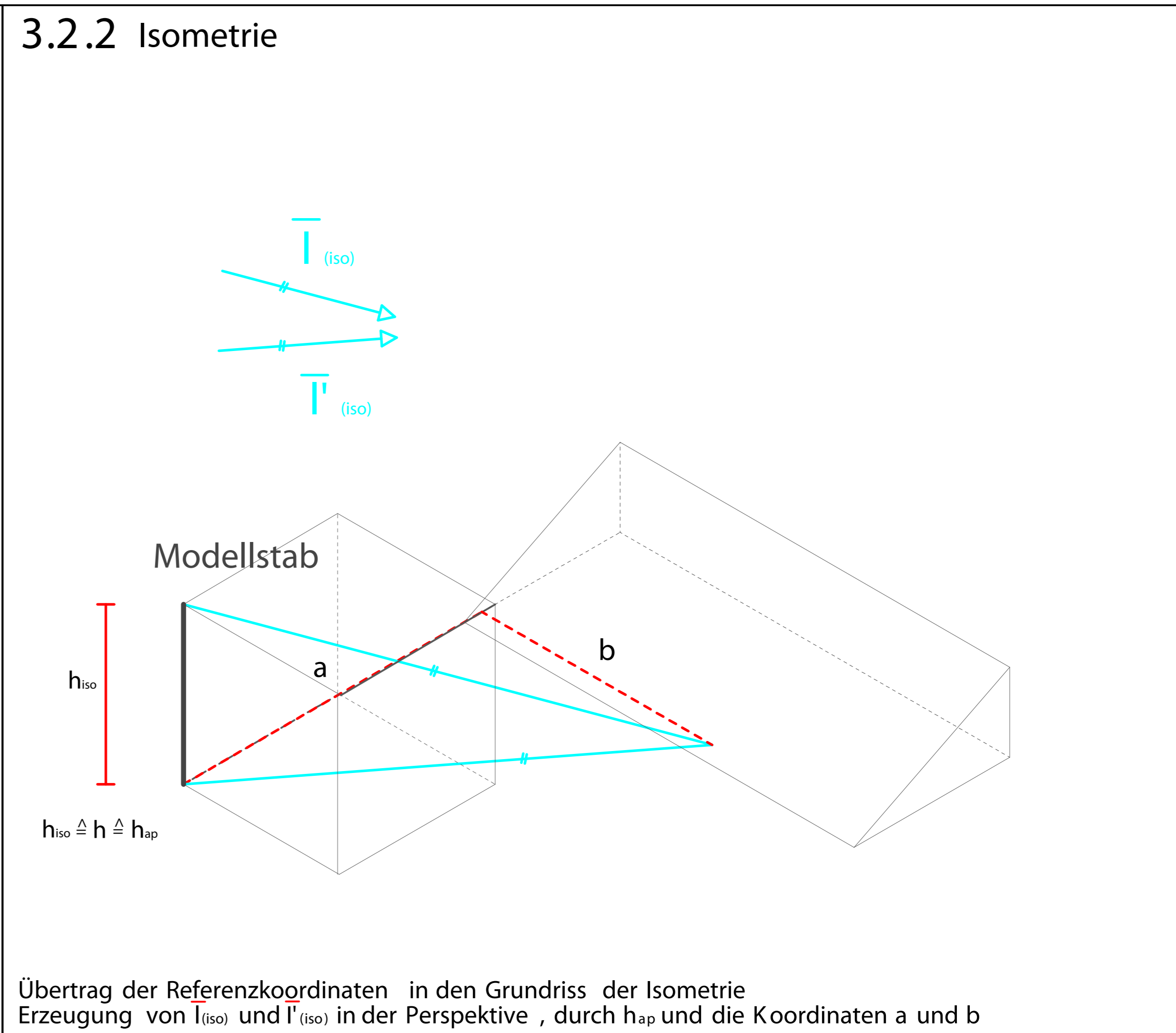
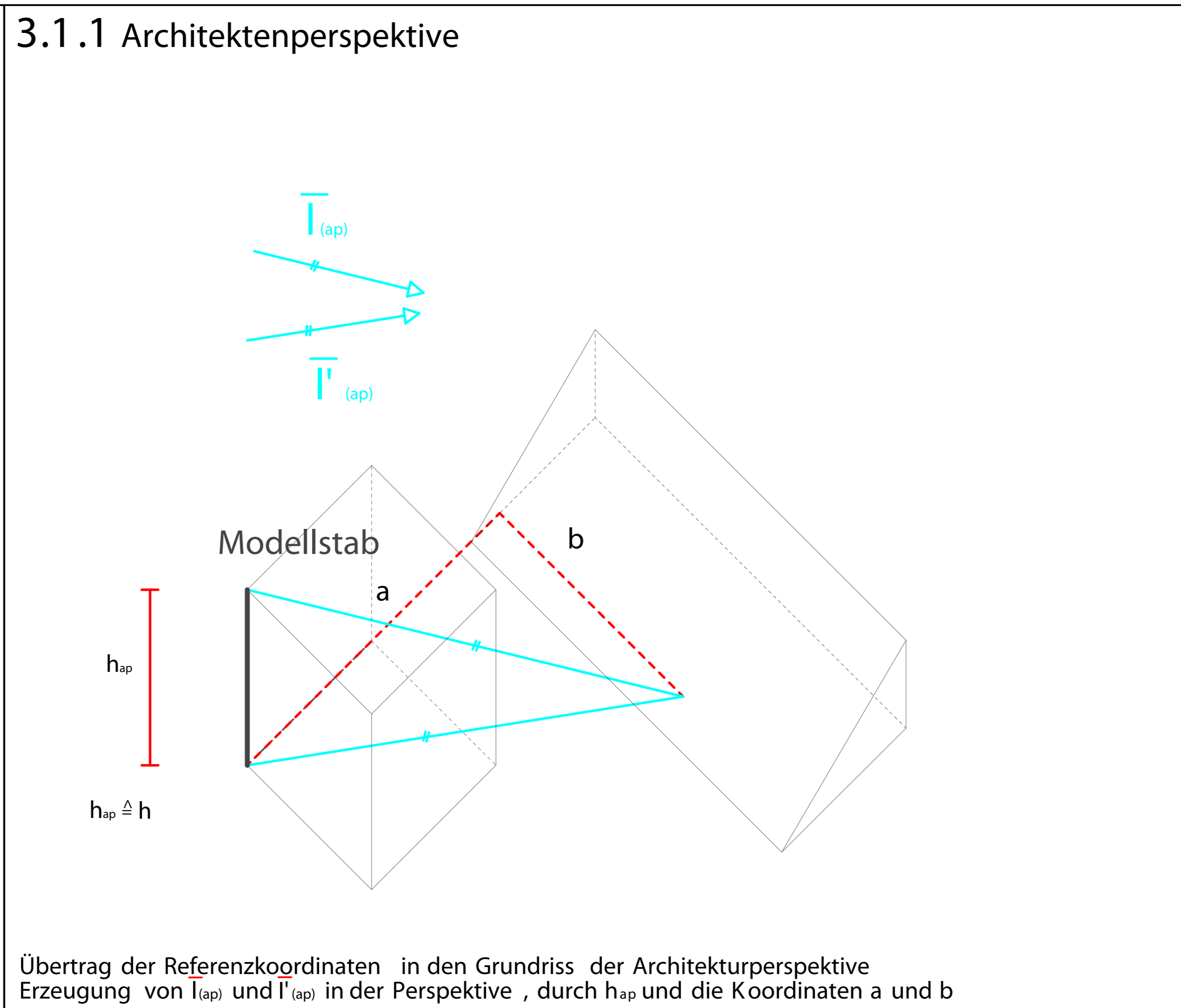
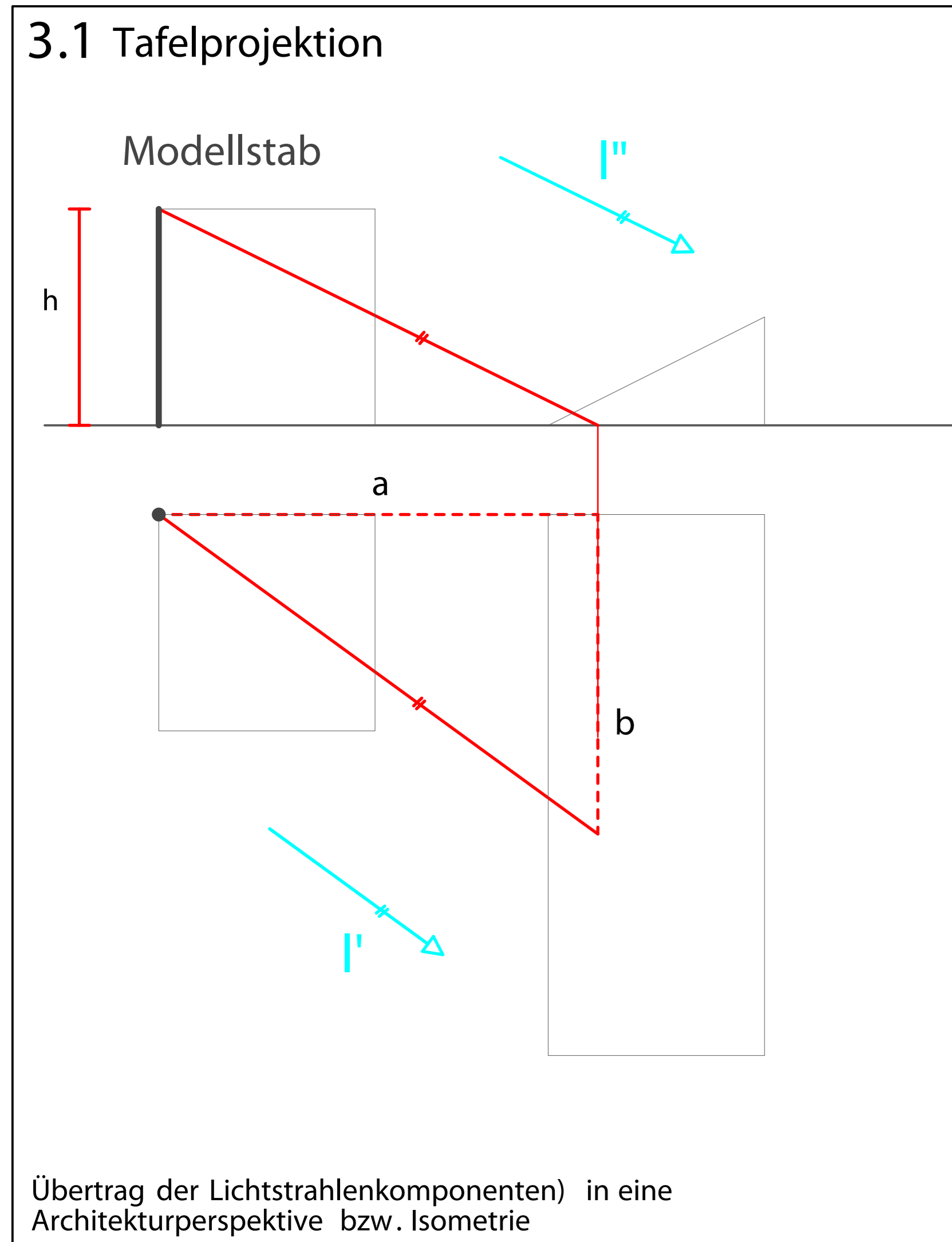


# Ü4 | Schatten in der Axonometrie



## Ermittlung der Schlag- und Eigenschatten eines Zylinders in einer 3-Tafelprojektion / Isometrie

